
From Assembly Language To Lambda Calculus

or

How to Trick a FORTRAN Hacker Into Writing a Functional Program

Patryk Zadarnowski

University of New South Wales
Sydney

MOTIVATION

- ① Data-flow analysis
- ② Simplify compiler design
- ③ Communication between functional and imperative research communities
- ④ Common backend for FORTRAN and Haskell
- ⑤ Formal reasoning about program transformation
- ⑥ Search for better data structures!

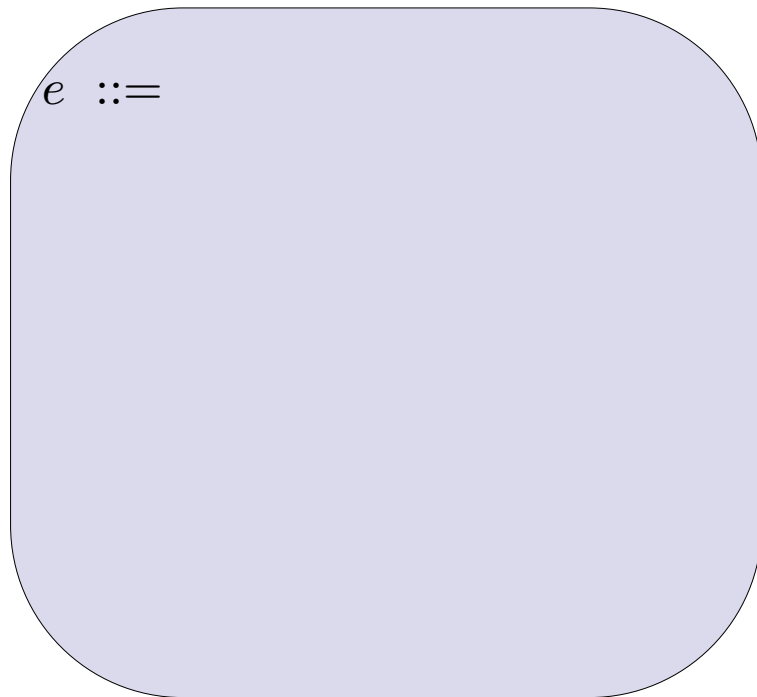
THE TARGET LANGUAGE

Administrative Normal Form (ANF):

Restricted form of a direct-style lambda calculus:

- no nested `let`'s
- no nested function applications
- no anonymous lambda expressions

ADMINISTRATIVE NORMAL FORM



Syntax:

ADMINISTRATIVE NORMAL FORM

$e ::= \text{let } \bar{x} = \bar{v} \text{ in } e$

Syntax:

- copy

ADMINISTRATIVE NORMAL FORM

$e ::= \text{let } \bar{x} = \bar{v} \text{ in } e \mid$
 $\text{let } \bar{x} = v(\bar{v}) \text{ in } e$

Syntax:

- copy
- calls

ADMINISTRATIVE NORMAL FORM

$e ::= \text{let } \bar{x} = \bar{v} \text{ in } e \mid$
 $\text{let } \bar{x} = v(\bar{v}) \text{ in } e \mid$
 \bar{v}

Syntax:

- copy
- calls
- returns

ADMINISTRATIVE NORMAL FORM

$e ::= \text{let } \bar{x} = \bar{v} \text{ in } e \mid$
 $\text{let } \bar{x} = v(\bar{v}) \text{ in } e \mid$
 $\bar{v} \mid$
 $v(\bar{v})$

Syntax:

- copy
- calls
- returns
- jumps

ADMINISTRATIVE NORMAL FORM

$e ::= \text{let } \bar{x} = \bar{v} \text{ in } e \mid$
 $\text{let } \bar{x} = v(\bar{v}) \text{ in } e \mid$
 $\bar{v} \mid$
 $v(\bar{v}) \mid$
 $\text{if } v \text{ then } e_1 \text{ else } e_2$

Syntax:

- copy
- calls
- returns
- jumps
- branches

ADMINISTRATIVE NORMAL FORM

$e ::= \text{let } \bar{x} = \bar{v} \text{ in } e \mid$
 $\text{let } \bar{x} = v(\bar{v}) \text{ in } e \mid$
 $\bar{v} \mid$
 $v(\bar{v}) \mid$
 $\text{if } v \text{ then } e_1 \text{ else } e_2 \mid$
 $\text{letrec } \bar{f} \text{ in } e$
 $f ::= x(\bar{x}) = e$

Syntax:

- copy
- calls
- returns
- jumps
- branches
- code labels

ADMINISTRATIVE NORMAL FORM

$e ::= \text{let } \bar{x} = \bar{v} \text{ in } e \mid$
 $\text{let } \bar{x} = v(\bar{v}) \text{ in } e \mid$
 $\bar{v} \mid$
 $v(\bar{v}) \mid$
 $\text{if } v \text{ then } e_1 \text{ else } e_2 \mid$
 $\text{letrec } \bar{f} \text{ in } e$
 $f ::= x(\bar{x}) = e$
 $v ::= x \mid c$

Syntax:

- copy
- calls
- returns
- jumps
- branches
- code labels

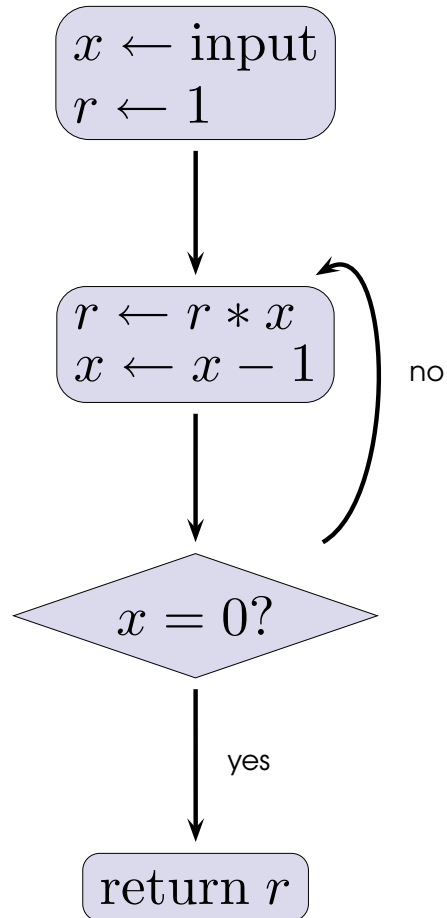
THE SOURCE LANGUAGE

Control Flow Graph:

Symbolic (pre-register allocation) assembly language
(three address code) organized into a control flow graph:

- Program organized as a collection of procedures
(and an entry point)
- Each procedure organized as a collection of basic blocks
(and an entry point)
- Each basic block consists of a sequence of assignments
followed by a control transfer (`jmp` or `ret`)
- Data passed to basic blocks in preset named locations
(variables or registers)

CONTROL FLOW GRAPHS



Basic blocks of a procedure form a directed rooted graph with nodes representing basic blocks and edges representing control transfer between basic blocks.

THE CONTROL FLOW SYNTAX

$s ::=$

Syntax:

THE CONTROL FLOW SYNTAX

$s ::= e; \bar{p}$

Syntax:

- program

THE CONTROL FLOW SYNTAX

$s ::= e; \bar{p}$

$p ::= \text{proc } x(\bar{x}) \{ e; \bar{b} \}$

Syntax:

- program
- procedures

THE CONTROL FLOW SYNTAX

$s ::= e; \bar{p}$
 $p ::= \text{proc } x(\bar{x}) \{ e; \bar{b} \}$
 $b ::= x: e$

Syntax:

- program
- procedures
- basic blocks

THE CONTROL FLOW SYNTAX

$s ::= e; \bar{p}$
 $p ::= \text{proc } x(\bar{x}) \{ e; \bar{b} \}$
 $b ::= x: e$
 $e ::= \bar{x} = \text{call } x(\bar{v}); e \mid$
 $\quad \bar{x} = \text{mov } \bar{v}; e \mid$
 $\quad \text{jmp } x; \mid$
 $\quad \text{ret } \bar{v}; \mid$
 $\quad \text{br } v, x; e$

Syntax:

- program
- procedures
- basic blocks
- expressions

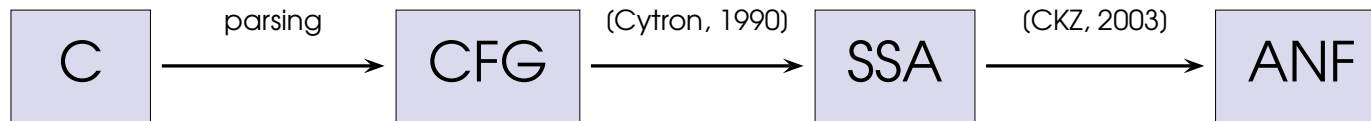
THE CONTROL FLOW SYNTAX

$s ::= e; \bar{p}$
 $p ::= \text{proc } x(\bar{x}) \{ e; \bar{b} \}$
 $b ::= x: e$
 $e ::= \bar{x} = \text{call } x(\bar{v}); e \mid$
 $\quad \bar{x} = \text{mov } \bar{v}; e \mid$
 $\quad \text{jmp } x; \mid$
 $\quad \text{ret } \bar{v}; \mid$
 $\quad \text{br } v, x; e$
 $v ::= x \mid c$

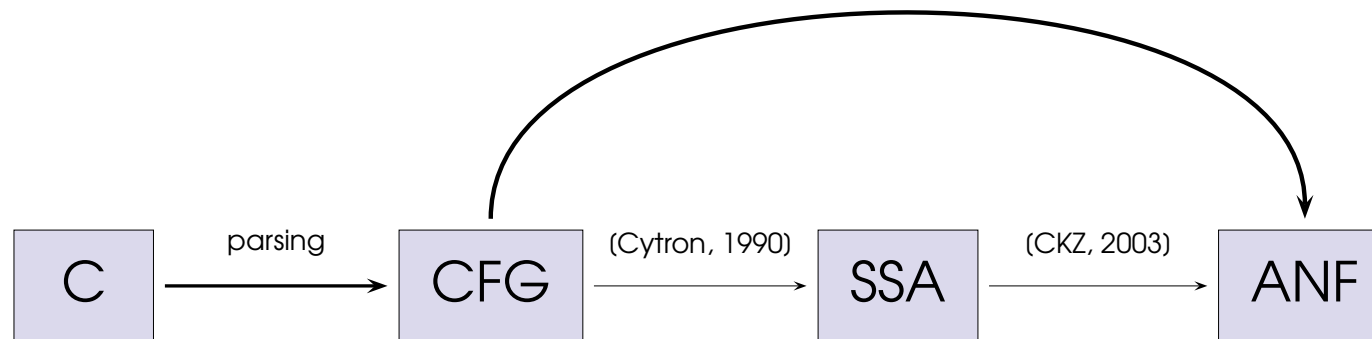
Syntax:

- program
- procedures
- basic blocks
- expressions

TRANSLATION — OVERVIEW



TRANSLATION — OVERVIEW



- Direct
- Formal
- Efficient
- Incremental

TRANSLATION — PART 1

- Assignments converted to a chain of `let` bindings using name hiding to avoid renaming during translation:

<code>y = add x, 1;</code>		<code>let y = add(x, 1) in</code>
<code>y = mul y, 2;</code>	→	<code>let y = mul(y, 2) in</code>
<code>ret y;</code>		<code>y</code>

- Each basic block converted to a separate function.
- Formal parameters to block functions obtained from the list of variables occurring free in the block (including any blocks reachable from it.)
- Arguments to jumps syntactically identical to the parameter list.

TRANSLATION — PART 1

- Assignments converted to a chain of `let` bindings using name hiding to avoid renaming during translation:

<code>y = add x, 1;</code>		<code>let y = add(x, 1) in</code>
<code>y = mul y, 2;</code>	→	<code>let y = mul(y, 2) in</code>
<code>ret y;</code>		<code>y</code>

- Each basic block converted to a separate function.
- Formal parameters to block functions obtained from the list of variables occurring free in the block (including any blocks reachable from it.)
- Arguments to jumps syntactically identical to the parameter list.
 - ✓ Simple and fast
 - ✓ Results in (almost) lambda-lifted program
 - ✗ Very long parameter lists

TRANSLATION — PART 2

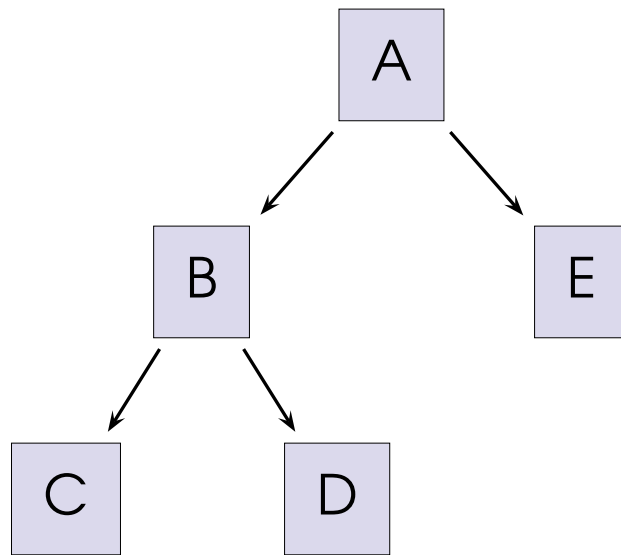
Minimizing Parameter Lists:

- Nest function definitions!
 - Variables defined in the environment do not need to be passed as a parameter.
- Function f defined within g iff all control-flow paths to f lead through g .
- This is known as the *dominance property*.
(Lowry, 1969)
- Can be formalized as:

$$\begin{aligned} & \vdash \text{start} \geq x \\ \forall z. z \rightarrow y & \Rightarrow z \geq x \vdash x \geq y \end{aligned}$$

DOMINATOR TREES FOR ANF — 1

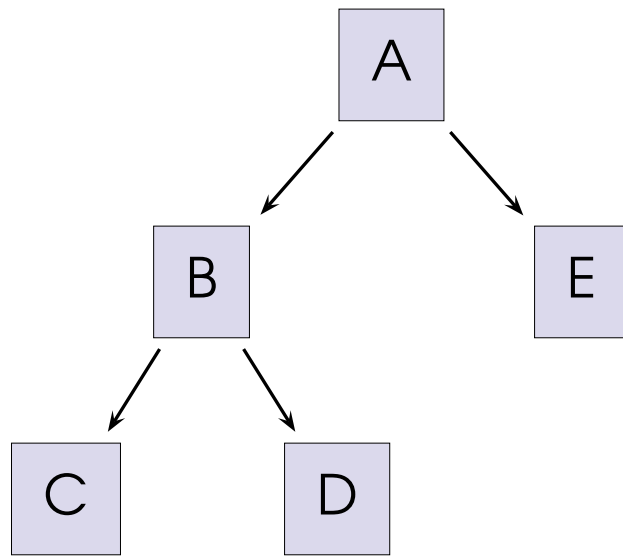
Tree Programs:



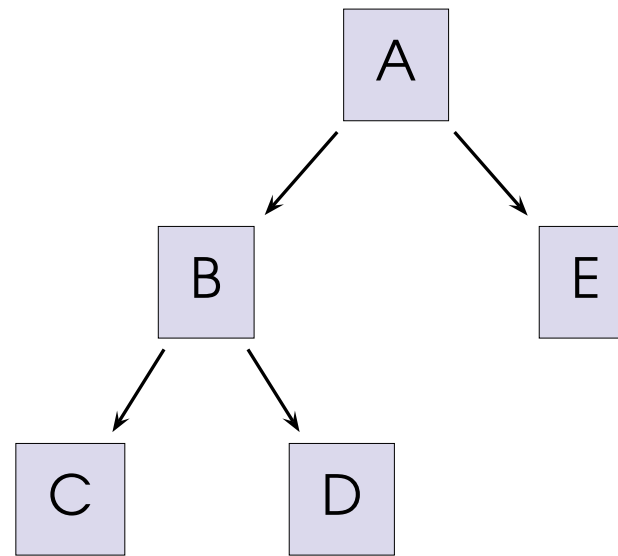
CFG

DOMINATOR TREES FOR ANF — 1

Tree Programs:



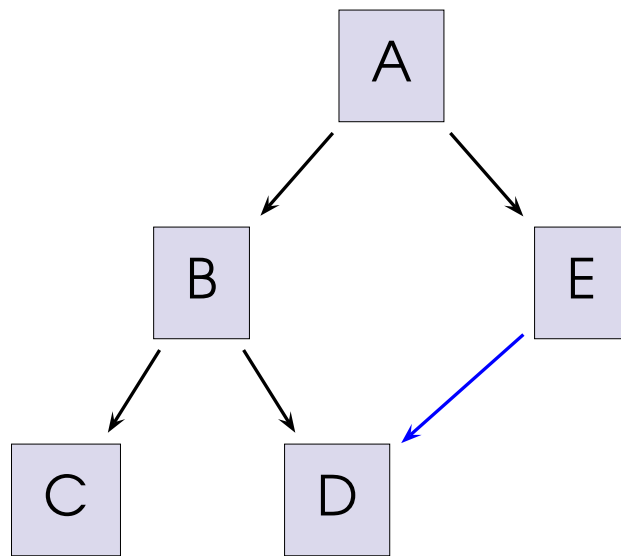
CFG



DT

DOMINATOR TREES FOR ANF — 2

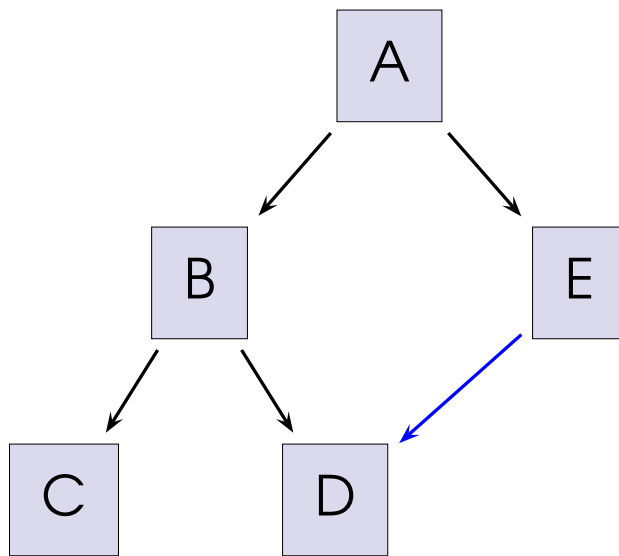
Cross-jumps:



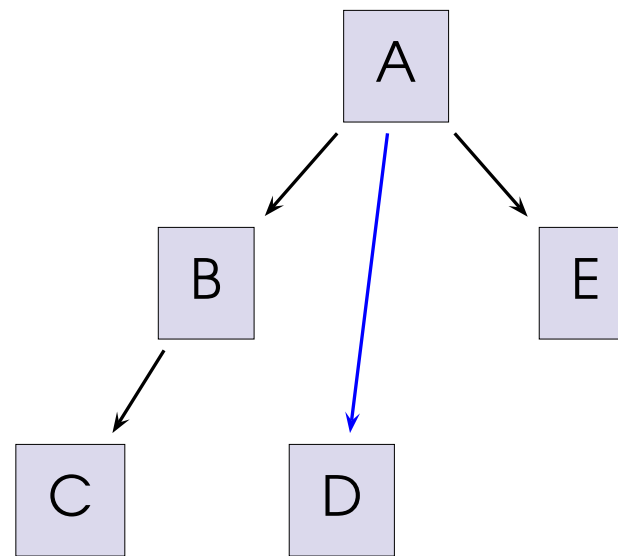
CFG

DOMINATOR TREES FOR ANF — 2

Cross-jumps:



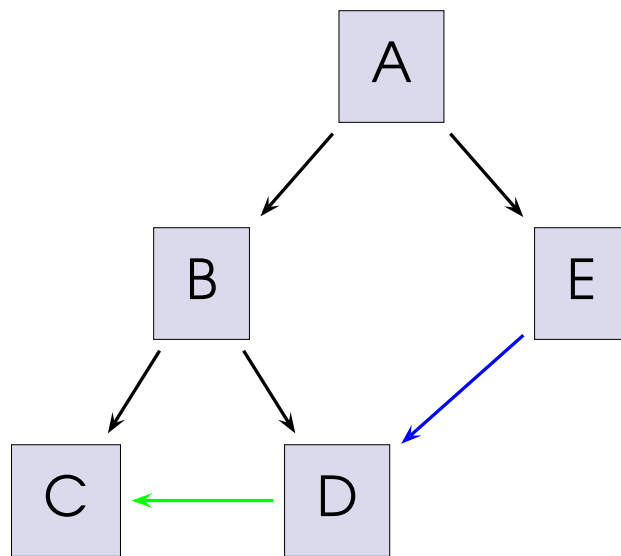
CFG



DT

DOMINATOR TREES FOR ANF — 3

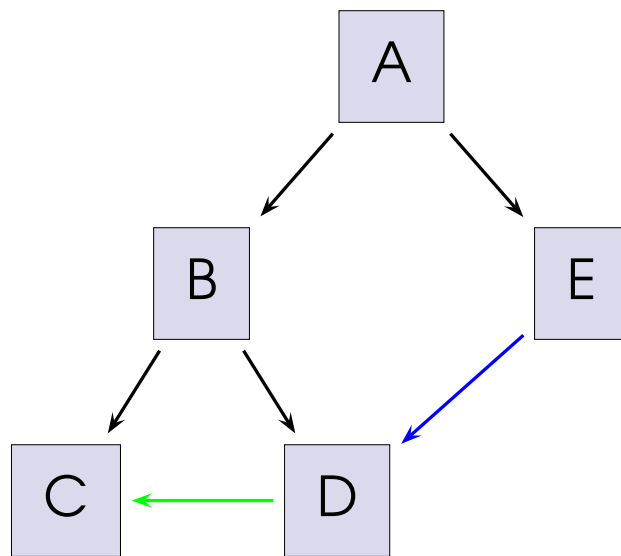
Sibling edges:



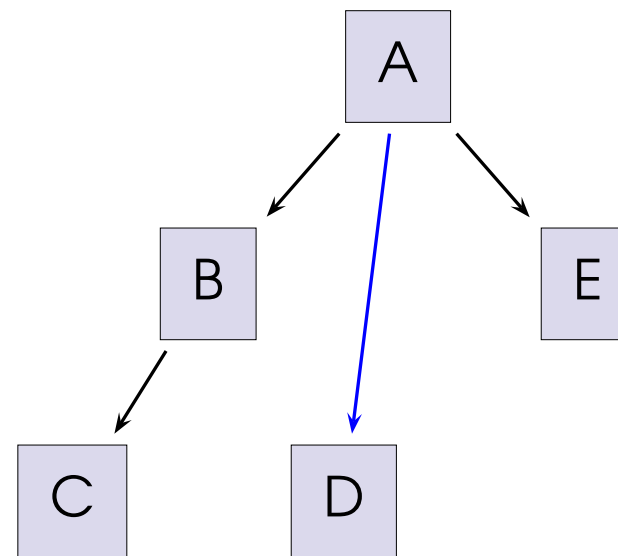
CFG

DOMINATOR TREES FOR ANF — 3

Sibling edges:



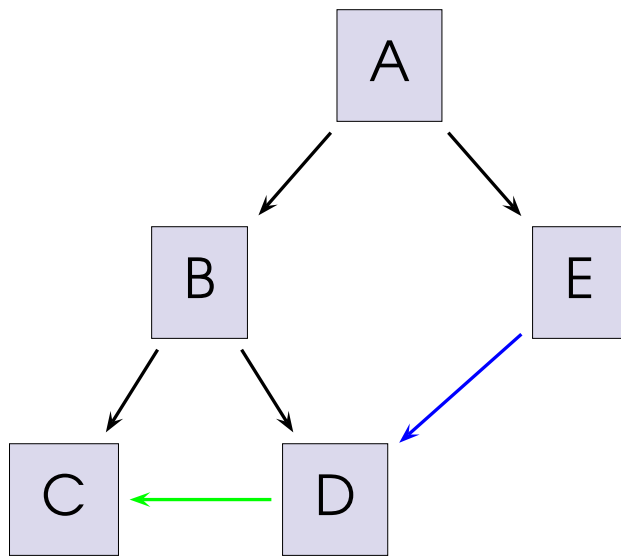
CFG



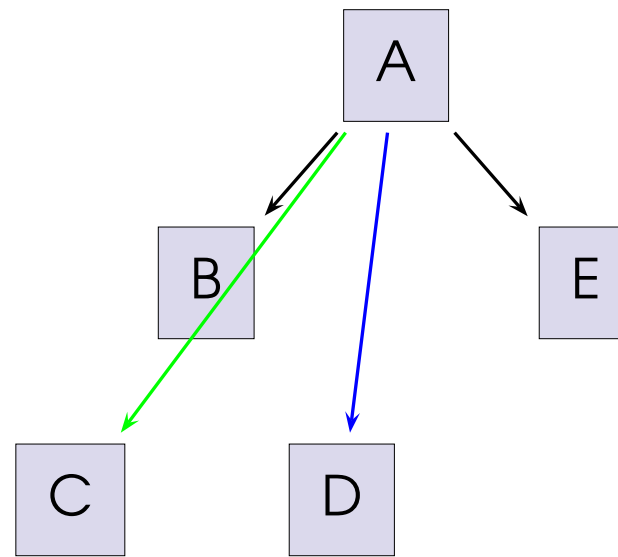
DT

DOMINATOR TREES FOR ANF — 3

Sibling edges:



CFG



DT

IMPLEMENTATION

```
insert dc dt (src, dst)
  | processed dt dst = lift dc dt (src, dst)
  | otherwise = process dst (dc ∪ dst) (dt ∪ (src, dst))

lift dc dt (src, dst) =
  | (parent dt dst) ∈ dc = dt
  | otherwise = lift dc (lift' dt (src, dst)) (src, dst)

lift' dt src dst =
  foldS lift" (dt ∪ (parent dt (parent dt dst)), dst) cfg dst

lift" dt sib =
  | parent dt sib == parent dt dst = lift' dt sib
  | otherwise = dt
```

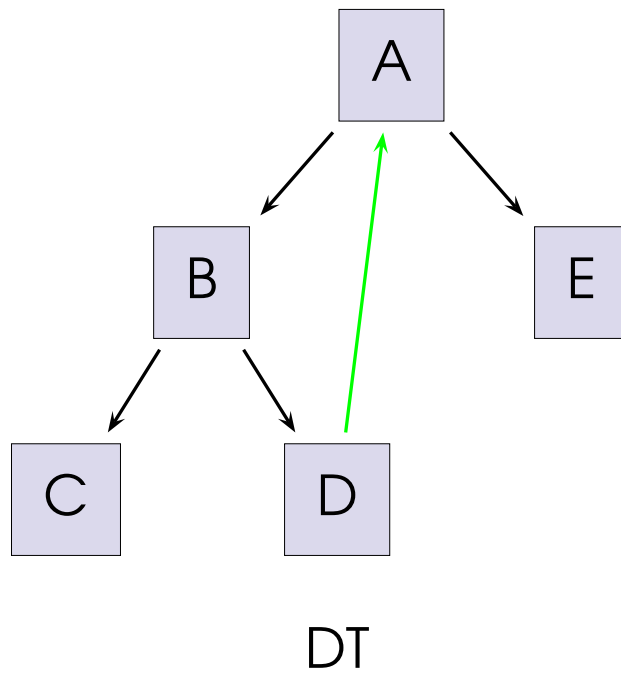
EVALUATION

- Simple: 15 lines of Haskell code.
- Fast: $O(n^2)$.
- Incremental: the dominator tree always valid for the subset of the CFG explored so far.
- The traversal order doesn't affect the output
- ... but it affects complexity!

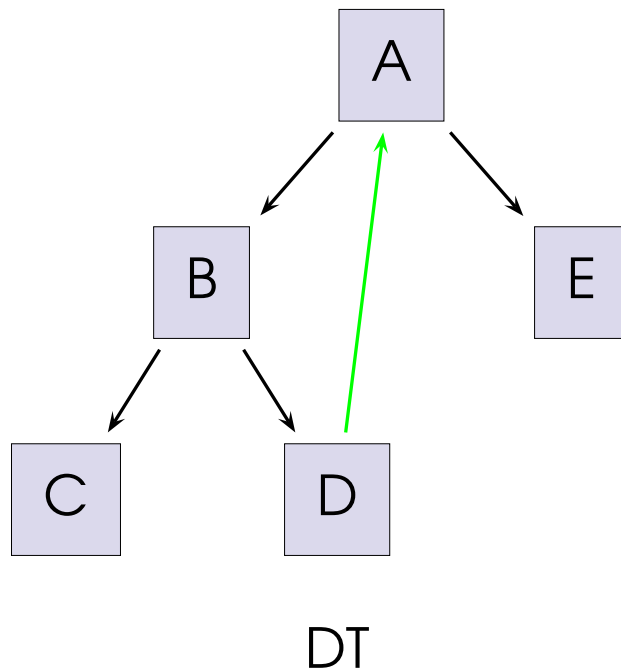
USING THE INFORMATION

- ① Traverse the CFG constructing the dominator tree for the procedure.
- ② Compute the list of formal parameters for each function.
- ③ Traverse the DT constructing an ANF function for each block x :
 - For leaf blocks, simply translate the expression as above.
 - Otherwise, create a `letrec` defining functions for all blocks dominated by x , with the translated expression in the `letrec` body.

PARAMETER COMPUTATION



PARAMETER COMPUTATION



- Parameters of A include all variables redefined on the path from A to D (along the DT spine).
- In general, parameters to x include all variables redefined along the dominator chain to x from the common dominator of each caller and x .
- Can this information be maintained while computing the DT?

CONCLUSIONS

- **Dominators:** can be formalized.
- **The SSA form:** redundant.
- **Lambda calculus:** usable as a low-level representation.
- **GHC:** doesn't need an imperative back-end.

Future Work:

- Implementation in FunCC.
- One pass translation from a parse tree.
- Improvements?